



TM

of Mississippi

*Rec All-Stars
South State
2024*

**TOURNAMENT INFORMATION
PACKET**

Tournament Checklist

There will not be a coaches meeting. Teams should arrive at the complex with sufficient time to allow check-in. Address to the field is Bayou View Sports Complex at 4300 Hewes Av, Gulfport, MS 39501. There will be no player check-in. The items listed below are required at check-in.

Items should be neat and well organized to allow rapid review of each player's credentials. Recommend having birth certificate and picture for each player together and in roster order.

Required Documentation:

- USA Softball Championship Roster & Waiver Liability

- Birth Certificate for Each Player
(copies are fine)

- Recent photo of Each Player

- ACE Coaches Certification Card or receipt for training

2024 Rec South State

Tee Ball

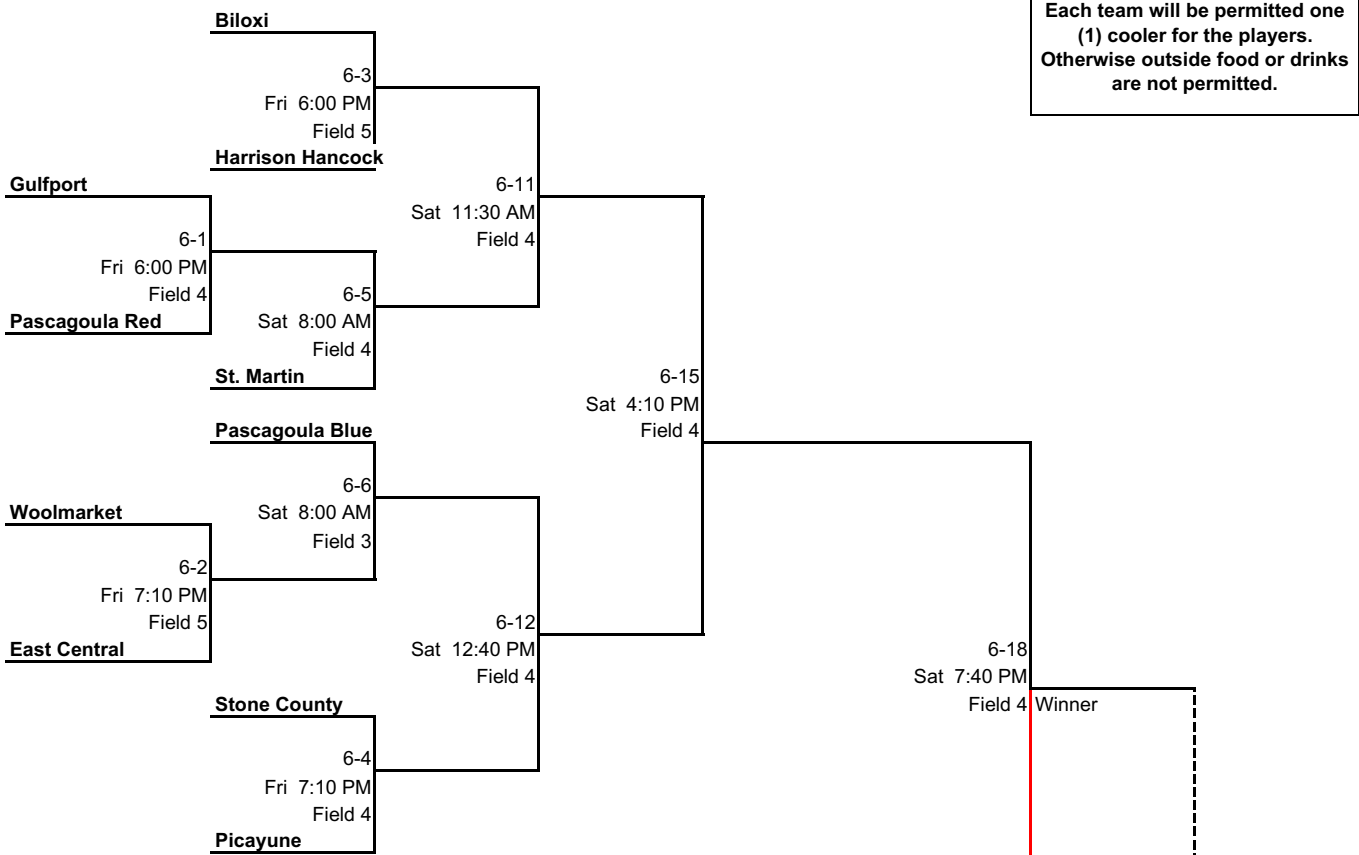
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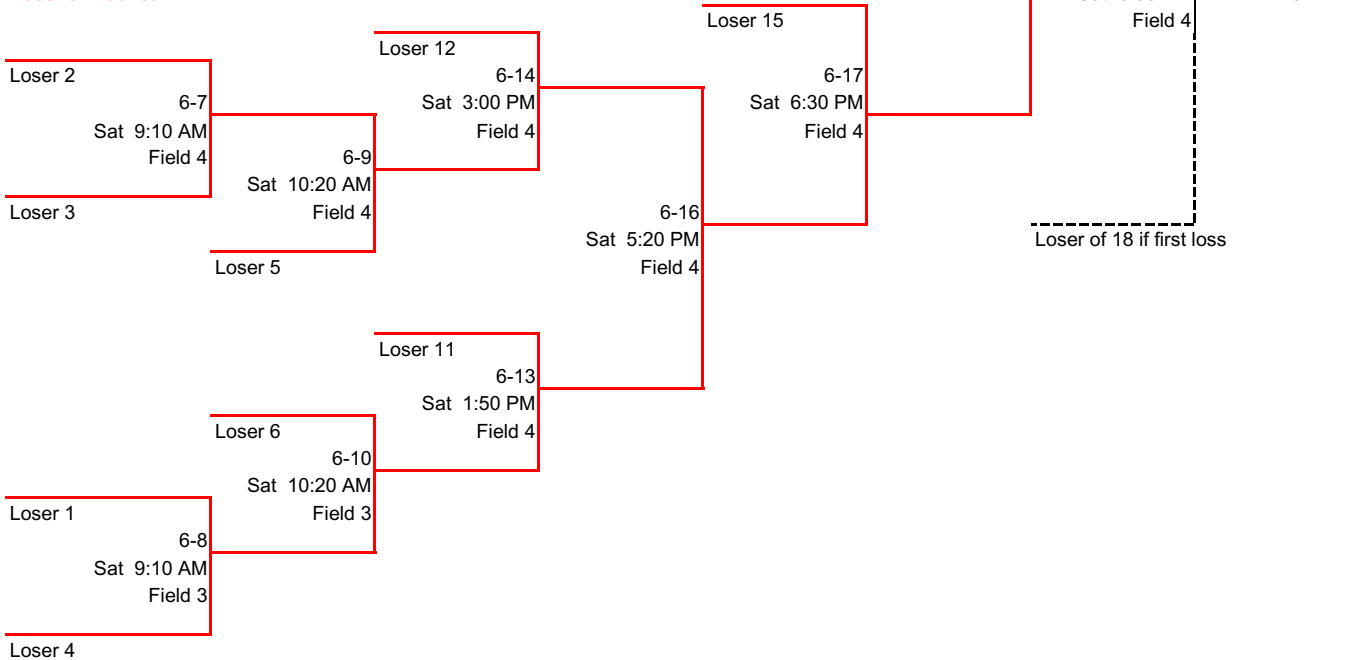
of South Mississippi

Each team will be permitted one (1) cooler for the players. Otherwise outside food or drinks are not permitted.

Winner's Bracket



Loser's Bracket



2024 Rec South State

Coach Pitch

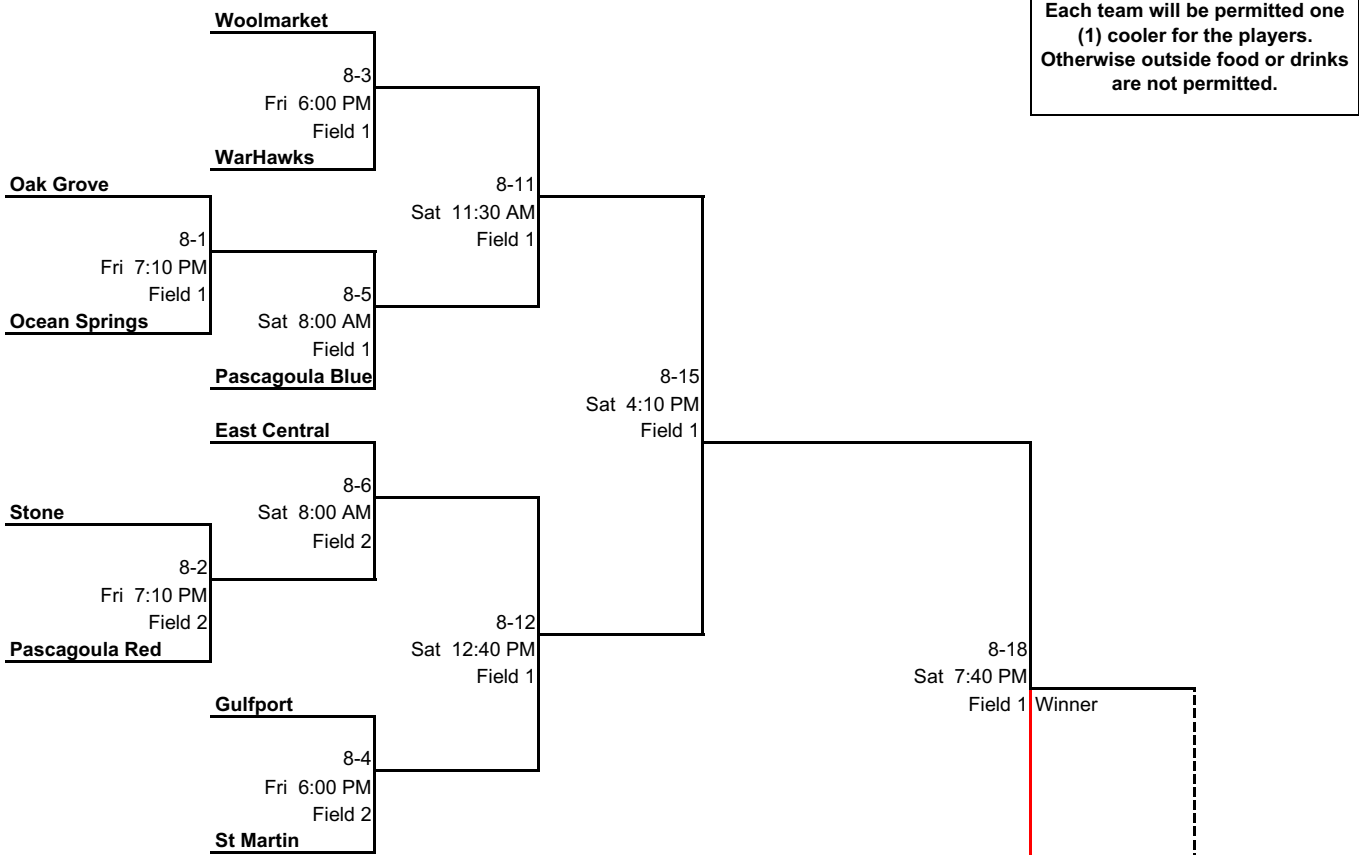
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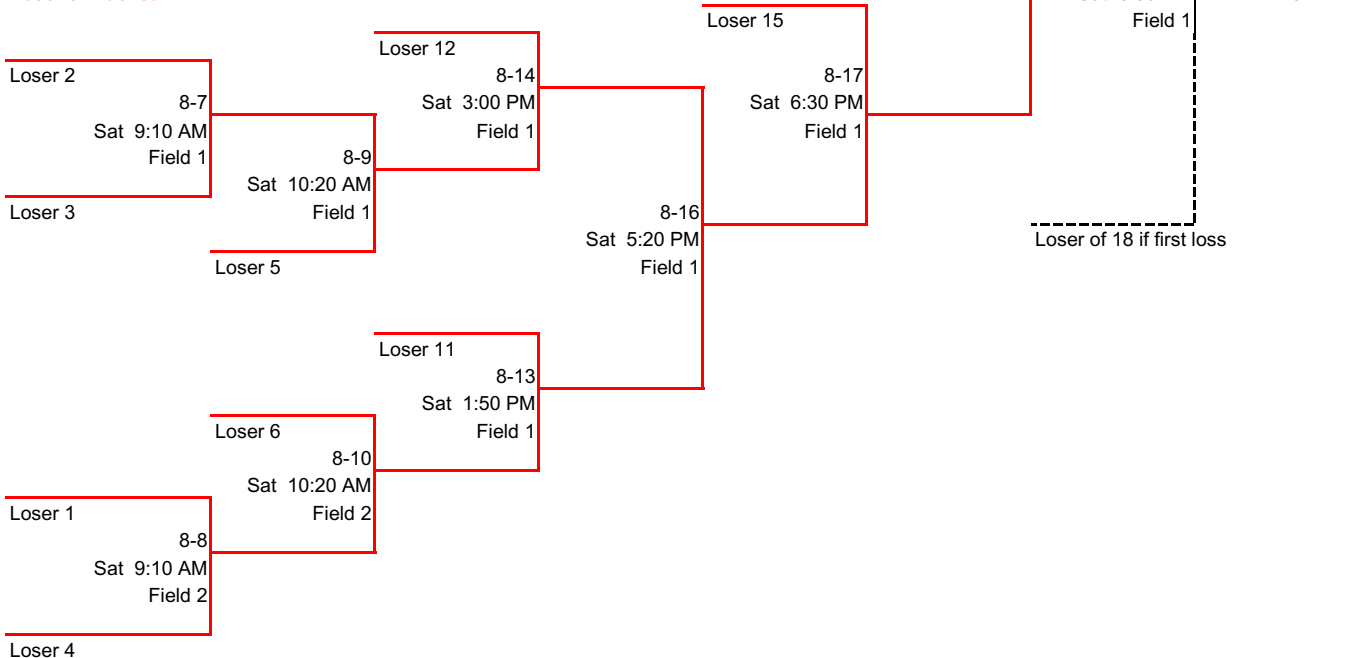
of South Mississippi

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Winner's Bracket



Loser's Bracket



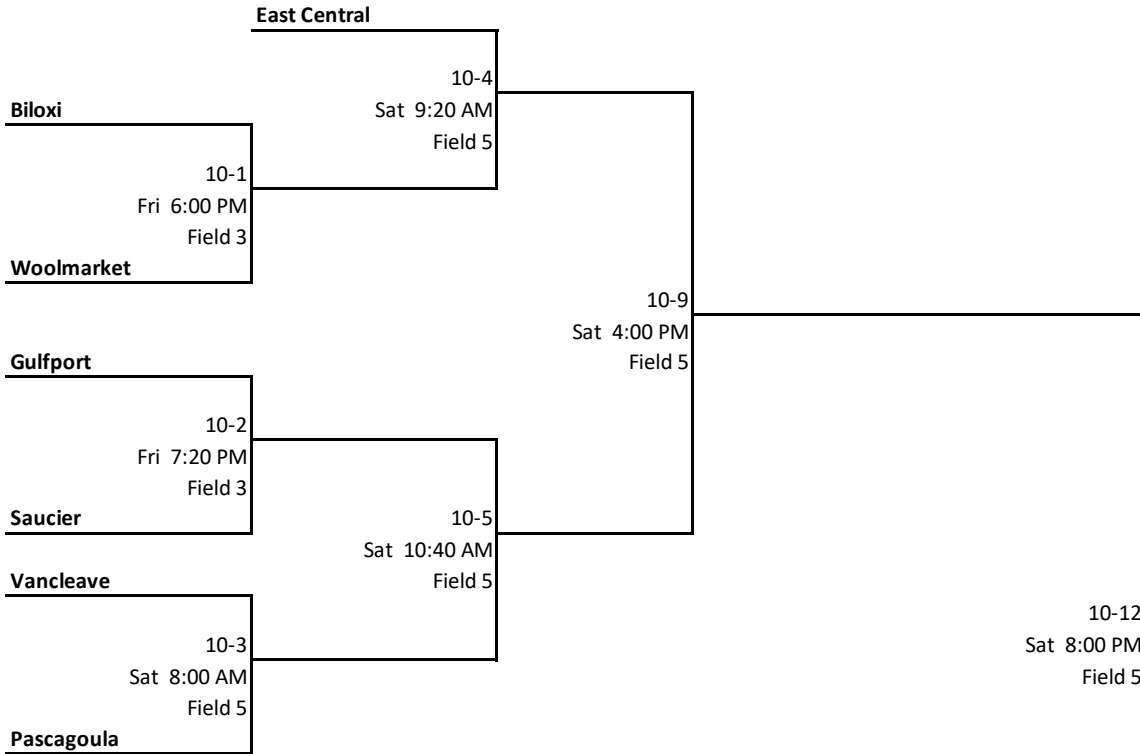
2024 Rec South State 10 & Under

FORMAT: DOUBLE ELIMINATION



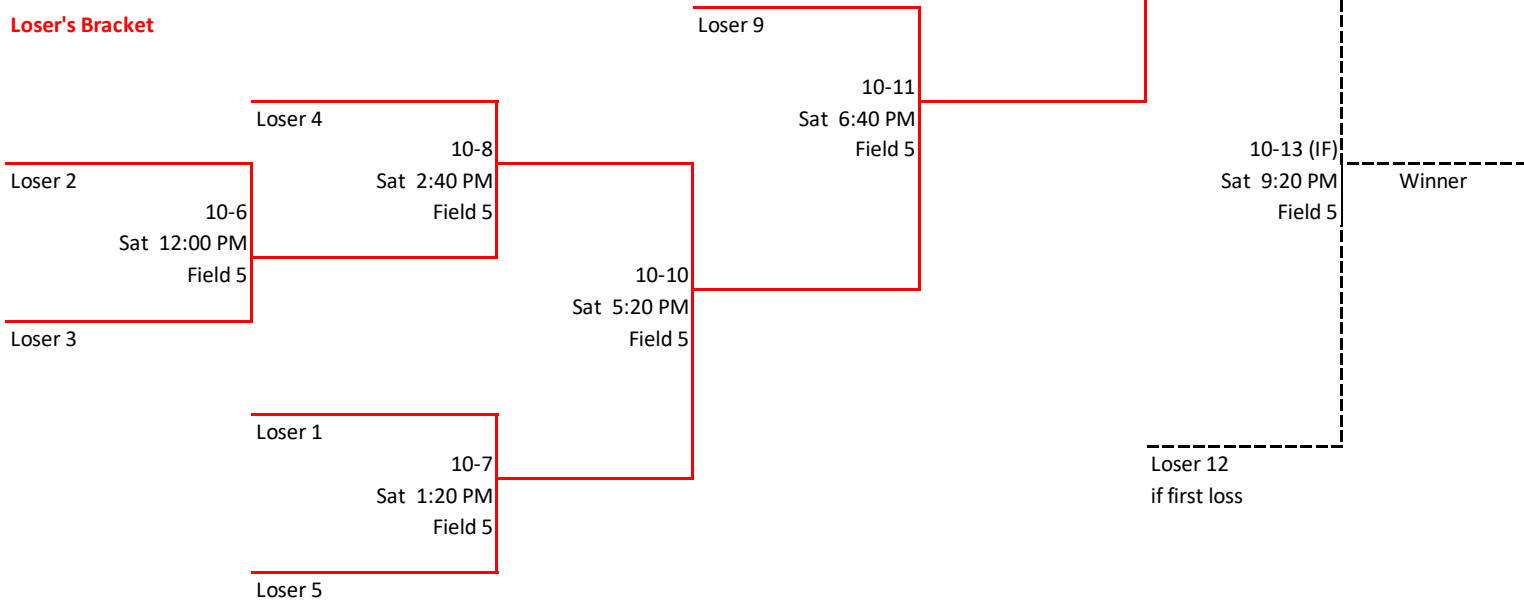
of South Mississippi

Winner's Bracket



Each team will be permitted one (1) cooler for the players. Otherwise outside food or drinks are not permitted.

Loser's Bracket



2024 Rec South State

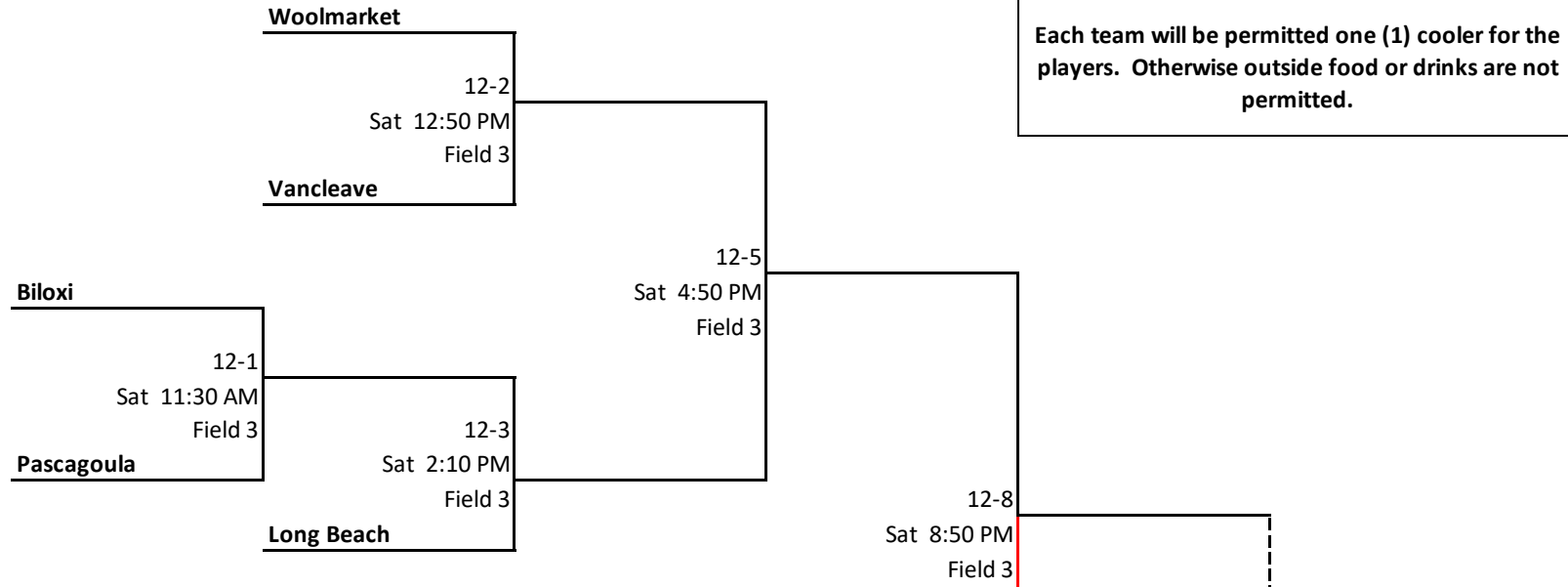
12 & Under

FORMAT: DOUBLE ELIMINATION



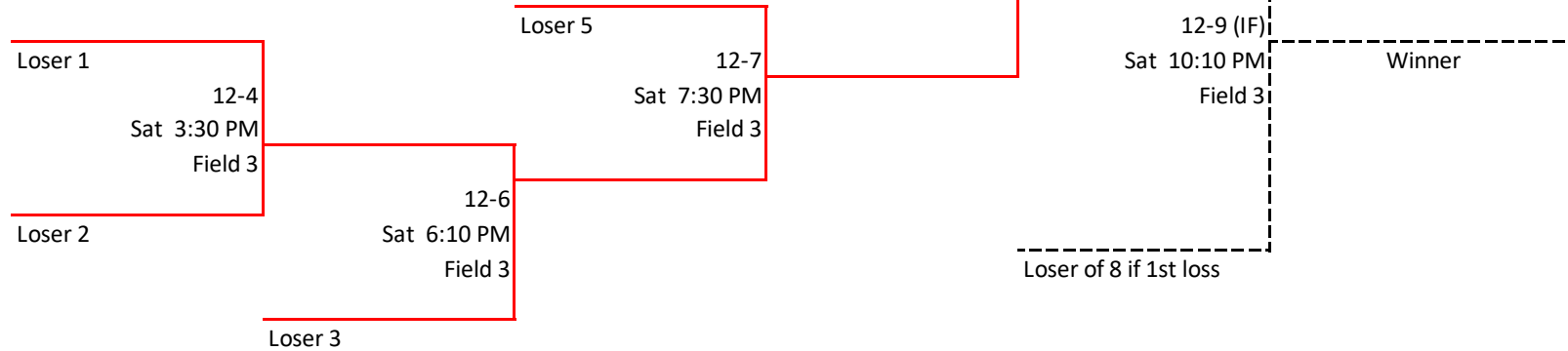
of South Mississippi

Winner's Bracket



Each team will be permitted one (1) cooler for the players. Otherwise outside food or drinks are not permitted.

Loser's Bracket



2024 Rec South State 16 & Under

FORMAT: DOUBLE ELIMINATION



Winner's Bracket

Biloxi

16-1
Sat 11:30 AM
Field 2
St Martin Yellow Jacket

East Central

16-2
Sat 12:50 PM
Field 2
Woolmarket

16-3
Sat 2:10 PM
Field 2

16-6
Sat 6:10 PM
Field 2

Loser's Bracket

Loser 3

16-5
Sat 4:50 PM
Field 2

Loser 1

16-4
Sat 3:30 PM
Field 2

Loser 2

16-7 (IF)
Sat 7:30 PM
Field 2

Winner

Loser of 6 if 1st loss

Each team will be permitted one (1) cooler for the players.
Otherwise outside food or drinks are not permitted.

2024 Rec South State

Field 1			Field 2			Field 3			Field 4			Field 5		
Day	Time	Umpires	Day	Time	Umpires	Day	Time	Umpires	Day	Time	Umpires	Day	Time	Umpires
Fri	6:00 PM	8-3	Fri	6:00 PM	8-4	Fri	6:00 PM	10-1	Fri	6:00 PM	6-1	Fri	6:00 PM	6-3
Fri	7:10 PM	8-1	Fri	7:10 PM	8-2	Fri	7:20 PM	10-2	Fri	7:10 PM	6-4	Fri	7:10 PM	6-2
Sat	8:00 AM	8-5	Sat	8:00 AM	8-6	Sat	8:00 AM	6-6	Sat	8:00 AM	6-5	Sat	8:00 AM	10-3
Sat	9:10 AM	8-7	Sat	9:10 AM	8-8	Sat	9:10 AM	6-8	Sat	9:10 AM	6-7	Sat	9:20 AM	10-4
Sat	10:20 AM	8-9	Sat	10:20 AM	8-10	Sat	10:20 AM	6-10	Sat	10:20 AM	6-9	Sat	10:40 AM	10-5
Sat	11:30 AM	8-11	Sat	11:30 AM	16-1	Sat	11:30 AM	12-1	Sat	11:30 AM	6-11	Sat	12:00 PM	10-6
Sat	12:40 PM	8-12	Sat	12:50 PM	16-2	Sat	12:50 PM	12-2	Sat	12:40 PM	6-12	Sat	1:20 PM	10-7
Sat	1:50 PM	8-13	Sat	2:10 PM	16-3	Sat	2:10 PM	12-3	Sat	1:50 PM	6-13	Sat	2:40 PM	10-8
Sat	3:00 PM	8-14	Sat	3:30 PM	16-4	Sat	3:30 PM	12-4	Sat	3:00 PM	6-14	Sat	4:00 PM	10-9
Sat	4:10 PM	8-15	Sat	4:50 PM	16-5	Sat	4:50 PM	12-5	Sat	4:10 PM	6-15	Sat	5:20 PM	10-10
Sat	5:20 PM	8-16	Sat	6:10 PM	16-6	Sat	6:10 PM	12-6	Sat	5:20 PM	6-16	Sat	6:40 PM	10-11
Sat	6:30 PM	8-17	Sat	7:30 PM	16-7 (IF)	Sat	7:30 PM	12-7	Sat	6:30 PM	6-17	Sat	8:00 PM	10-12
Sat	7:40 PM	8-18	Sat	8:50 PM		Sat	8:50 PM	12-8	Sat	7:40 PM	6-18	Sat	9:20 PM	10-13 (IF)
Sat	8:50 PM	8-19 (IF)	Sat	10:00 PM		Sat	10:10 PM	12-9 (IF)	Sat	8:50 PM	6-19 (IF)	Sat	10:40 PM	



USA SOFTBALL OF SOUTH MISSISSIPPI

ALL-STAR RULES AND REGULATIONS

TEE BALL (6-U)



Tournament is USA Softball sanctioned. All teams must be sanctioned with USA Softball. The Tournament Umpire-in-Chief and all tournament umpires must be USA Softball certified. All games shall be governed by the Official Rules of Softball issued by USA Softball except as amended below:

I. Eligibility

1. All players must be age eligible for the division in which they compete. A player's age as of August 31 determines the age in which the player is eligible to play the following year. For example, the 2024 Playing Age is based on age as of 8/31/2023. Proof of age and identification must be furnished upon request.

II. Pre-game

1. Bases will be at a distance of 60'. Pitcher's mound will be at a distance of 35' from home plate. A 10' semi-circle will be marked in front of home plate from 3rd base to 1st base foul line.
2. The Team Manager shall attend the Pre-Game meeting before the game. The umpire shall inform both coaches of the existing ground rules, dead ball areas and other specific rules. Only the Team Manager may question a rules interpretation or appeal any decision during the game.
3. The coin toss shall take place on the field. Home team will keep the official score book. It is the Managers responsibility to ensure agreement on an accurate score.
4. Game time is forfeit time. Games will consist of six (6) innings with no new inning starting after fifty-five minutes (0:55 hr). If time for a new inning has expired and Home Team cannot win, the game will be called.
5. One-half inning will consist of three (3) outs or five (5) runs, whichever comes first. A run rule of fifteen (15) after three (3) or ten (10) runs after five (5) innings will be used.

III. Equipment

1. Batters and base runners will wear batting helmets; face guard and chin straps are optional. Catchers will wear a helmet with a face guard. All infielders will wear a protective fielders mask. An adjustable batting tee will be used. Regulation 10" softballs will be used.
2. The bat must be either be on the approved bat list containing the ASA 2004 bat stamp, USA Softball bat stamp or be labeled "Official Tee Ball with a barrel diameter no greater than 2 1/4".
3. All offensive players must keep their helmet on while outside the dugouts. Helmets must fit and be worn properly. If a player removes her helmet on the field of play during a live ball situation, a warning will be issued to the coach and player. If the same player removes her helmet again during the game, she will be ejected.

IV. Batting Order

1. All rostered players on each team will be listed in the batting order. If teams have different numbers of rostered players, the team with more players may elect to play only the number of players as on the other team; then the remaining players may be substituted for the starting players. (Example: Team A has 12 rostered players and Team B has 14 rostered players- Team B may choose to play only 12 players; however, Team A must play their 12 players).
2. A team must have nine (9) players to start a game. The tenth (10) batting slot WILL NOT be an out. If a player arrives late to a game, they will be added to the bottom of the line-up and will bat at the proper time.
3. All players on the line-up must have participated in the league for which the team represents.

V. Playing Rules

1. Up to eleven (11) players may play defense, thus allowing five (5) outfielders. A catcher is a mandatory position.
2. The pitcher is a fielding position only. The pitcher must have both feet within a 16' diameter circle "Pitcher's Circle" but no closer than the pitcher's rubber until the ball is hit.
3. Infielders will play no closer to the batter than a line from first (1st) base to third (3rd) base before the ball is hit. Any defensive player can make any play on any runner without regard to playing position. All Players must throw the ball (not roll), and attempt to make a valid play on each batter/base-runner.
4. Outfielders shall play no closer than 85' from home plate behind 1st and 3rd and 110' behind 2nd base.
5. Catchers will be in a designed box within a safe distance behind home plate with the umpire placing themselves between the batter and catcher. When batter hits the ball, the coach will remove the tee from home plate to allow catcher to make a play.
6. All balls hit from the tee will be live except for indicated foul balls. Balls not reaching the semi-circle will be considered to be foul. Balls hit before the umpire says to "play ball" will be a foul ball. A batter hitting the tee during a practice swing or full swing will be a foul ball even if the ball is not dislodged.
7. On an overthrow at first base, the runner may advance one base with liability to be put out. The runner cannot advance past second base even if a play is made on the advancing runner. Other runners get the base they are going to plus one more. Applies to any player attempting to recording an out at first base; not just the first baseman. An overthrow is any thrown ball which gets past the fielder at first base.
8. The umpire will call time when all play has ceased. Runners will not be allowed to "jockey" between bases; they must continue to the next base or return to the last base touched. When any fielder has control of the ball in front of the lead runner or the lead runner is stopped at a base, the umpire will declare the ball dead and play will stop. Any fielder may

also throw the ball back to the pitcher. Time will also be called when the pitcher has possession of the ball in the pitcher's circle and not attempting to make a play on any runner. Base runners will be sent to the nearest base. Umpire judgment is final and will not be questioned.

9. There will be NO INFIELD FLY RULE. Base stealing will not be allowed.
10. A verbal warning will be given to the player for the first incident of slinging the bat. Any time thereafter, the umpire will call the batter out and the ball dead. Base runners will return to the base previously occupied.

11. N/A

12. Games with a tie score at the end of regulation will utilize a modified International Tie-Break procedure. The Visiting team will put the batter with the last completed at-bat on second base and there will automatically be two outs. The half inning will be played out from that point. Once completed, the Home team will utilize the same procedure. Process will be repeated until there is no longer a tie score.

VI. **Batting**

1. The batter is allowed three swings. If the batter fails to hit a fair ball after three swings, she will be called out. It is not counted as a swing if the batter accidentally knocks the ball off of the tee while addressing the ball.
2. Any ball hit fairly out of the catcher's circle is a live ball. Runners may not advance if the ball does not travel outside the catcher's circle.
3. No bunting; batter must swing at the ball. A bunt will be called a out.
4. One coach from the team that is batting will be responsible for adjusting the "tee" to the satisfaction of the hitter. The batter will take a position in the batter's box without assistance from the coach. The coach will not touch the batter nor draw lines in the batter's box. The umpire will place the ball on the tee and call aloud "play ball". The coach is responsible for removing the tee and bat from the playing area after the ball has been hit fairly out of the catcher's circle.

VII. **Managers and coaches**

1. Only rostered players, two coaches, one manager, one scorekeeper and one bat person will be allowed in the dug-out.
2. Field assignments may vary according to weather conditions or other conditions. Team officials are responsible for staying in contact in the event of inclement weather or any unforeseen incident.
3. On defense, a team may place two coaches on the outfield grass for the purpose of coaching the defensive players only. The defensive coach may coach any of his defensive players in the same manner as he would coach from the dugout. If the defensive coach does not stay on the outfield grass, one would be removed from the position for the remainder of the game. If a coach is removed from the defensive coaching position, another one of the team's coaches will be allowed to become the defensive coach. All rules concerning interference or obstruction will apply to the defensive coach.
4. Coaches cannot touch players or ball while play is live.

5. N/A

VIII. **Safety**

1. A Zero Tolerance Policy is in effect for all games. Coaches will be responsible for the conduct of themselves, their team members and fans. There shall be no "ARGUING" with the umpires at any time by coaches. The penalty is automatic ejection from the playing area. If a coach is ejected, he/she will not be allowed to remain in view of the playing field. An ejection remains in effect for the rest of the tournament.
2. Once the game is officially started, the umpire will have full control. No protest will be accepted on judgment calls. Official protest must be submitted to the umpire who in turn will notify the official scorekeeper and will be reviewed by the tournament protest committee. There will be a \$100.00 protest fee which will be refunded if the protest is valid. Protests will be handled in accordance with Rule 9, Sections 1 -7.
3. All safety rules and equipment as listed in the USA SOFTBALL Rule Book are mandatory for all players. No jewelry will be allowed except for Medical Alert identifications.
4. A player cannot return to the game after being removed for injury or sickness. There will be out called for the missing batter. The game can continue with one less player than at the start. A forfeit will be called in cases where a team is short two or more players.
5. No alcoholic beverages will be allowed inside the complex and no tobacco products allowed inside the playing area or dug-outs. Persons under the influence of alcohol and/or illegal drugs will be requested to leave the premises. Failure to depart promptly may result in being escorted off the premises or possibly team forfeiture.

IX. **Disclaimers**

1. Players and Coaches will participate at their own risk. The USA Softball organization, USA Softball District Commissioner, or local league will not be held liable for any injuries or mishaps incurred while participating in this tournament.
2. These rules may be interpreted and/or modified at the sole discretion of the USA Softball District Commissioner or District Umpire-In-Chief to clarify confusion or promote the safety and well-being of the Players, Coaches and fans.
3. Team officials are responsible for staying in contact with tournament officials in the event of inclement weather or any unforeseen incident. Should we get ahead or behind scheduled game times due to weather or other reasons, be prepared to take the field for your games as time allows us to play them. It is the manager's responsibility to know when your games will be played.
4. After each game, coaches and players are responsible for cleaning the dugout.



USA SOFTBALL OF SOUTH MISSISSIPPI
ALL-STAR RULES AND REGULATIONS
COACH PITCH (8-U)



Tournament is USA Softball sanctioned. All teams must be sanctioned with USA Softball. The Tournament Umpire-in-Chief and all tournament umpires must be USA Softball certified. All games shall be governed by the Official Rules of Softball issued by USA Softball except as amended below:

I. Eligibility

All players must be age eligible for the division in which they compete. A player's age as of August 31 determines the age in which the player is eligible to play the following year. For example, the 2024 Playing Age is based on age as of 8/31/2023. Proof of age and identification must be furnished upon request.

II. Pre-game

1. Bases will be at a distance of 60'. Pitcher's mound will be at a distance of 35' from home plate. A 16' diameter pitching circle shall be marked around the pitching rubber.
2. The Team Manager shall attend the Pre-Game meeting before the game. The umpire shall inform both coaches of the existing ground rules, dead ball areas and other specific rules. Only the Team Manager may question a rules interpretation or appeal any decision during the game.
3. The coin toss shall take place on the field. Home team will keep the official score book. It is the Managers responsibility to ensure agreement on an accurate score.
4. Game time is forfeit time. Games will consist of six (6) innings with no new inning starting after fifty-five minutes (0:55 hr). If time for a new inning has expired and Home Team cannot win, the game will be called.
5. One-half inning will consist of three (3) outs or five (5) runs, whichever comes first. A run rule of fifteen (15) after three (3) or ten (10) runs after five (5) innings will be used.

III. Equipment

1. Batters and base runners will wear batting helmets with a face guard. Chin straps are optional. Catchers will wear a helmet with a face guard. All infielders will wear a protective fielders mask. Regulation USA SOFTBALL 11" softballs will be used.
2. The bat must be on the USA Softball approved bat list and bear the ASA 2004 or USA Softball Certified bat stamp.
3. All offensive players must keep their helmet on while outside the dugouts. Helmets must fit and be worn properly. If a player removes her helmet on the field of play during a live ball situation, a warning will be issued to the coach and player. If the same player removes her helmet again during the game, she will be ejected.

IV. Batting Order

1. All rostered players on each team will be listed in the batting order. If teams have different numbers of rostered players, the team with more players may elect to play only the number of players as on the other team; then the remaining players may be substituted for the starting players. (Example: Team A has 12 rostered players and Team B has 14 rostered players- Team B may choose to play only 12 players; however, Team A must play their 12 players).
2. A team must have nine (9) players to start a game. The tenth (10) batting slot WILL NOT be an out. If a player arrives late to a game, they will be added to the bottom of the line-up and will bat at the proper time.
3. All players on the line-up must have participated in the league for which the team represents.

V. Playing Rules

1. Up to eleven (11) players may play defense, thus allowing five (5) outfielders. A catcher is a mandatory position.
2. The pitcher is a fielding position only. Pitcher must be parallel to the rubber on the left or right side of the coach pitcher with both feet within the 16' diameter pitching circle until the ball is hit.
3. Infielders will play no closer to the batter than a line from first (1st) base to third (3rd) base before the ball is hit. Any defensive player can make any play on any runner without regard to playing position. All Players must throw the ball (not roll), and attempt to make a valid play on each batter/base-runner.
4. Outfielders shall play no closer than 85' from home plate behind 1st and 3rd and 110' behind 2nd base.
5. Catchers shall take a position in the catcher's box behind home plate. The catcher will prepare to receive the pitch from the coach pitcher.
6. N/A
7. If a batted ball is fielded inside the pitcher's circle, the ball must be thrown to another fielder for an out to be recorded. If the ball is not thrown, time will be called and each runner will advance to the base they are going.
8. The umpire will call time when all play has ceased. Runners will not be allowed to "jockey" between bases; they must continue to the next base or return to the last base touched. When any fielder has control of the ball in front of the lead runner or the lead runner is stopped at a base, the umpire will declare the ball dead and play will stop. Umpire judgment is final and will not be questioned.
9. A coach will pitch to his own team from a distance of 35 feet and must keep in contact with the pitching rubber when the pitch is released. Failure to do so will result in an illegal pitch and a strike will be called on the batter.
10. The pitch may be without an arch, but with moderate speed. Pitches of excessive speed will result in a warning to the pitching coach. A second warning of pitches of excessive speed will result in the removal of the pitching coach from the pitching position.
11. The pitching coach cannot coach batters or base runners, but may verbally encourage the batter. This is especially important during a live ball play. The penalty is a warning the first time. A second offense will result in the runner being called out and the coach being removed from the pitching position for the remainder of the game.

12. Runners must remain on the base until the batter makes contact with the ball. When the batter hits the ball, the coach-pitcher must make a valid attempt to leave the field. The coach-pitcher should exit opposite the side the ball is hit if possible. If the doesn't make an attempt to leave the field or interferes with the defense, the batter will be considered out.
13. If a batted ball hits the pitching coach, the ball is declared dead and the pitch is replayed. If the umpire rules the pitching coach interferes with the batted ball intentionally, the batter is out and no runners can advance. If the pitching coach interferes in a defensive play, the ball becomes dead and the runner being played on will be declared out and all runners must return to the base occupied at the time of the interference.
14. There will be NO INFIELD FLY RULE. Base stealing will not be allowed.
15. A verbal warning will be given to the player for the first incident of slinging the bat. Any time thereafter, the umpire will call the batter out and the ball dead. Base runners will return to the base previously occupied.

VI. Batting

1. Each batter will receive a maximum of five (5) pitches or three (3) swinging strikes per bat. If a batter fouls the ball on the fifth (5th) pitch, the batter will be granted another pitch. The batter will continue to bat until one of the following occurs: (1) puts a ball in play, (2) swings and misses completely, or (3) does not swing at all.
2. No bunting is allowed. Penalty: The batter is out.
3. Any defensive player can make any play on any runner without regard to playing position.
4. N/A

VII. Managers and coaches

1. Only rostered players, two coaches, one manager, one scorekeeper and one bat person will be allowed in the dug-out.
2. Field assignments may vary according to weather conditions or other conditions. Team officials are responsible for staying in contact in the event of inclement weather or any unforeseen incident.
3. On defense, a team may place two coaches on the outfield grass for the purpose of coaching the defensive players only. The defensive coach may coach any of his defensive players in the same manner as he would coach from the dugout. If the defensive coach does not stay on the outfield grass, one would be removed from the position for the remainder of the game. If a coach is removed from the defensive coaching position, another one of the team's coaches will be allowed to become the defensive coach. All rules concerning interference or obstruction will apply to the defensive coach.
4. Coaches cannot touch players or ball while play is live.

VIII. Safety

1. All safety rules and equipment as listed in the USA SOFTBALL Rule Book are mandatory for all players. No jewelry will be allowed except for Medical Alert identifications.
2. A Zero Tolerance Policy is in effect for all games. Coaches will be responsible for the conduct of themselves, their team members and fans. There shall be no "ARGUING" with the umpires at any time by coaches. The penalty is automatic ejection from the playing area. If a coach is ejected, he/she will not be allowed to remain in view of the playing field. An ejection remains in effect for the rest of the tournament.
3. A player cannot return to the game after being removed for injury or sickness. There will be out called for the missing batter. The game can continue with one less player than at the start. A forfeit will be called in cases where a team is short two or more players.
4. No alcoholic beverages will be allowed inside the complex and no tobacco products allowed inside the playing area or dug-outs. Persons under the influence of alcohol and/or illegal drugs will be requested to leave the premises. Failure to depart promptly may result in being escorted off the premises or possibly team forfeiture.
5. Once the game is officially started, the umpire will have full control. No protest will be accepted on judgment calls. Official protest must be submitted to the umpire who in turn will notify the official scorekeeper and will be reviewed by the tournament protest committee. There will be a \$100.00 protest fee which will be refunded if the protest is valid. Protests will be handled in accordance with Rule 9, Sections 1 -7.

IX. Disclaimers

1. Players and Coaches will participate at their own risk. The USA Softball organization, USA Softball District Commissioner, or local league will not be held liable for any injuries or mishaps incurred while participating in this tournament.
2. These rules may be interpreted and/or modified at the sole discretion of the USA Softball District Commissioner or District Umpire-In-Chief to clarify confusion or promote the safety and well-being of the Players, Coaches and fans.
3. Team officials are responsible for staying in contact with tournament officials in the event of inclement weather or any unforeseen incident. Should we get ahead or behind scheduled game times due to weather or other reasons, be prepared to take the field for your games as time allows us to play them. It is the manager's responsibility to know when your games will be played.



USA SOFTBALL OF SOUTH MISSISSIPPI
ALL-STAR RULES AND REGULATIONS
10 & UNDER FASTPITCH (10-U)



Tournament is USA Softball sanctioned. All teams must be sanctioned with USA Softball. The Tournament Umpire-in-Chief and all tournament umpires must be USA Softball certified. All games shall be governed by the Official Rules of Softball issued by USA Softball except as amended below:

I. Eligibility.

1. All players must be age eligible for the division in which they compete. A player's age as of August 31 determines the age in which the player is eligible to play the following year. For example, the 2024 Playing Age is based on age as of 8/31/2023. Proof of age and identification must be furnished upon request.

II. Pre-game

1. Bases will be at a distance of 60'. Pitcher's mound will be at a distance of 35' from home plate. A sixteen (16) feet diameter (8' radius) circle will be drawn around the pitcher's mound.
2. The Team Manager shall attend the Pre-Game meeting before the game. The umpire shall inform both coaches of the existing ground rules, dead ball areas and other specific rules. Only the Team Manager may question a rules interpretation or appeal any decision during the game.
3. The coin toss shall take place on the field. Home team will keep the official score book. It is the Managers responsibility to ensure agreement on an accurate score.
4. Game time is forfeit time. Games will consist of six (6) innings with no new inning starting after one hour and five minutes (1:05 hr). If time for a new inning has expired and Home Team cannot win, the game will be called.
5. One-half inning will consist of three (3) outs or five (5) runs, whichever comes first. A run rule of fifteen (15) after three (3) or ten (10) runs after five (5) innings will be used.

III. Equipment

1. Batters and base runners will wear batting helmets with face guard. Chin straps are optional. Catchers will wear a USA Softball approved helmet with a face guard. All infielders will wear a protective fielders mask. Regulation USA SOFTBALL 11" softballs will be used.
2. The bat must be either be on the approved bat list containing the ASA 2004 or USA Softball bat stamp. Regulation USA Softball 11" optic yellow softballs will be used
3. All offensive players must keep their helmet on while outside the dugouts. Helmets must fit and be worn properly. If a player removes her helmet on the field of play during a live ball situation, a warning will be issued to the coach and player. If the same player removes her helmet again during the game, she will be ejected.
4. Steel spikes are not allowed in this age division.

IV. Batting Order

1. A team must have eight (8) players to start a game. The ninth (9th) batting slot WILL be an out.
2. Extra Player: Teams will be allowed to bat one extra hitter. The extra player will allow ten (10) players to bat. The extra hitter is a permanent addition to the batting lineup. An out will be recorded if player cannot take their turn at bat in case of injury. In case of disqualification, the team shall forfeit the game if no substitute is available. The DP/Flex rule still applies.
3. All players on the line-up must have participated in the league for which the team represents.

V. Playing Rules

1. Nine (9) players will be allowed to play while on defense.
2. Runners advancing to bases will be governed under USA Softball Official Rules of Softball. Runners may leave the base no sooner than the release of the pitch. Look-Back Rule is also applicable.
3. A runner is entitled to advance with liability to be put out when the ball leaves the pitcher's hand on the delivery. Exception: whenever an awarded base force the runner to advance.
4. Stealing of Home is allowed. The ball being thrown back to the pitcher is a live ball.
5. The Dropped Third Strike rule applies. The Batter may attempt to advance to first base whenever the catcher fails to catch a third strike before the ball touches the ground when either:
 - i. There are fewer than two outs and first base is unoccupied at the time of the pitch
 - ii. There are two outs.

N/A

6. A verbal warning will be given to the player for the first incident of slinging the bat. Any time thereafter, the umpire will call the batter out and the ball dead. Base runners will return to the base previously occupied.
7. N/A
8. Courtesy Runners for the Pitcher or Catcher are allowed. If a team does not have any available substitutes, the last recorded out may used as a Courtesy Runner. The same player cannot be a Courtesy Runner for both the pitcher and catcher in the same half inning; it would go to the next recorded out that is not the pitcher or catcher. Use of an incorrect substitute shall constitute an illegal substitute; the runner will be out if discovered at any time while the illegal substitute Courtesy Runner is on the field. Any play or out recorded previously will stand.
9. N/A
10. International tie-break procedures will be used in case of ties at the end of regulation.

VI. Managers and coaches

1. Only rostered players, two coaches, one manager, one scorekeeper and one bat person will be allowed in the dug-out.
2. Field assignments may vary according to weather conditions or other conditions. Team officials are responsible for staying in contact in the event of inclement weather or any unforeseen incident.

3. Two (2) adult base coaches are allowed when their team is batting.
4. Coaches are not allowed in the outfield when their team is on defense.
5. Coaches cannot touch players or ball while play is live.

VII. Safety

1. A Zero Tolerance Policy is in effect for all games. Coaches will be responsible for the conduct of themselves, their team members and fans. There shall be no "ARGUING" with the umpires at any time by coaches. The penalty is automatic ejection from the playing area. If a coach is ejected, he/she will not be allowed to remain in view of the playing field. An ejection remains in effect for the rest of the tournament.
2. Once the game is officially started, the umpire will have full control. No protest will be accepted on judgment calls. Official protest must be submitted to the umpire who in turn will notify the official scorekeeper and will be reviewed by the tournament protest committee. There will be a \$100.00 protest fee which will be refunded if the protest is valid. Protests will be handled in accordance with Rule 9, Sections 1 -7.
3. All safety rules and equipment as listed in the USA SOFTBALL Rule Book are mandatory for all players. No jewelry will be allowed except for Medical Alert identifications.
4. A player cannot return to the game after being removed for injury or sickness. There will be out called for the missing batter. The game can continue with one less player than at the start. A forfeit will be called in cases where a team is short two or more players.
5. No alcoholic beverages will be allowed inside the complex and no tobacco products allowed inside the playing area or dug-outs. Persons under the influence of alcohol and/or illegal drugs will be requested to leave the premises. Failure to depart promptly may result in being escorted off the premises or possibly team forfeiture.

VIII. Disclaimers

1. Players and Coaches will participate at their own risk. The USA Softball organization, USA Softball District Commissioner, or local league will not be held liable for any injuries or mishaps incurred while participating in this tournament.
2. These rules may be interpreted and/or modified at the sole discretion of the USA Softball District Commissioner or District Umpire-In-Chief to clarify confusion or promote the safety and well-being of the Players, Coaches and fans.
3. Team officials are responsible for staying in contact with tournament officials in the event of inclement weather or any unforeseen incident. Should we get ahead or behind scheduled game times due to weather or other reasons, be prepared to take the field for your games as time allows us to play them. It is the manager's responsibility to know when your games will be played.
4. After each game, coaches and players are responsible for cleaning the dugout.



USA SOFTBALL OF SOUTH MISSISSIPPI
ALL-STAR RULES AND REGULATIONS
12 / 16 & UNDER FASTPITCH / (12-U / 16-U)



Tournament is USA Softball sanctioned. All teams must be sanctioned with USA Softball. The Tournament Umpire-in-Chief and all tournament umpires must be USA Softball certified. All games shall be governed by the Official Rules of Softball issued by USA Softball except as amended below:

I. Eligibility.

1. All players must be age eligible for the division in which they compete. A player's age as of August 31 determines the age in which the player is eligible to play the following year. For example, the 2024 Playing Age is based on age as of 8/31/2023. Proof of age and identification must be furnished upon request.

II. Pre-game

1. Bases will be at a distance of 60'. Pitcher's mound will be at a distance of 40' from home plate. A sixteen (16) feet diameter (8' radius) circle will be drawn around the pitcher's mound.
2. The Team Manager shall attend the Pre-Game meeting before the game. The umpire shall inform both coaches of the existing ground rules, dead ball areas and other specific rules. Only the Team Manager may question a rules interpretation or appeal any decision during the game.
3. The coin toss shall take place on the field. Home team will keep the official score book. It is the Managers responsibility to ensure agreement on an accurate score.
4. Game time is forfeit time. Games will consist of six (6) innings with no new inning starting after one hour and five minutes (1:05 hr). If time for a new inning has expired and Home Team cannot win, the game will be called.
5. One-half inning will consist of three (3) outs, whichever comes first. A run rule of fifteen (15) after three (3) or ten (10) runs after five (5) innings will be used.

III. Equipment

1. Batters and base runners will wear batting helmets with face guard. Chin straps are optional. Catchers will wear a USA Softball approved helmet with a face guard. All infielders will wear a protective fielders mask. Regulation USA SOFTBALL 12" softballs will be used.
2. The bat must be either be on the approved bat list containing the ASA 2004 or USA Softball bat stamp.
3. All offensive players must keep their helmet on while outside the dugouts. Helmets must fit and be worn properly. If a player removes her helmet on the field of play during a live ball situation, a warning will be issued to the coach and player. If the same player removes her helmet again during the game, she will be ejected.
4. Steel spikes are only allowed in the 16-U age division.

IV. Batting Order

1. A team must have eight (8) players to start a game. The ninth (9th) batting slot WILL be an out.
2. Extra Player: Teams will be allowed to bat one extra hitter. The extra player will allow ten (10) players to bat. The extra hitter is a permanent addition to the batting lineup. An out will be recorded if player cannot take their turn at bat in case of injury. In case of disqualification, the team shall forfeit the game if no substitute is available. The DP/Flex rule still applies.
3. All players on the line-up must have participated in the league for which the team represents.

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3. A runner is entitled to advance with liability to be put out when the ball leaves the pitcher's hand on the delivery. Exception: whenever an awarded base force the runner to advance. A base-on-balls is a live play and stealing is allowed.
4. Stealing of Home is allowed. The ball being thrown back to the pitcher is a live ball.
5. The Dropped Third Strike rule applies. The Batter may attempt to advance to first base whenever the catcher fails to catch a third strike before the ball touches the ground when either:
 - i. There are fewer than two outs and first base is unoccupied at the time of the pitch
 - ii. There are two outs.
 - iii. N/A
6. A verbal warning will be given to the player for the first incident of slinging the bat. Any time thereafter, the umpire will call the batter out and the ball dead. Base runners will return to the base previously occupied.
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4. After each game, coaches and players are responsible for cleaning the dugout.

USA SOFTBALL OF MISSISSIPPI
INCLEMENT WEATHER PROCEDURES

- 1 A game called by the umpire shall be regulation if five or more complete innings have been played, or if the team second at bat has scored more runs in four or more innings than the other team has scored in five or more innings. The umpire is empowered to call a game at any time because of darkness, rain, fire, panic or any other cause that places the players or patrons in peril.
- 2 Games that are not considered regulation shall be resumed at the exact point where they were stopped.
- 3 In the event the tournament cannot be completed within the scheduled time frame the following procedures shall be used to break ties among teams in the same spot in the bracket:
 - a) **Head to head competition**
 - b) **The team that advanced the farthest in the winner's bracket**
 - c) **Won-loss records, except among undefeated teams.**
 - d) **If only two teams are tied for a position and have played each other, the winner of that game.**

EXCEPTION: If there are only two teams remaining and each team has one loss, the championship must be played or the teams shall be declared co-champions.

 - e) **The teams shall be ranked according to the fewest runs allowed per game played**
 - f) **If a tie still exists, by a coin toss.**
 - g) **At any time during the tournament the sole discretion of the Tournament Director, abbreviated procedures may be initiated to allow the tournament to continue to completion.**
- 4 It is the responsibility of the manager/coach to confirm all scheduled game times with the Tournament Director. The official tournament bracket will be posted at the press box/concession stand. Game time is forfeit time.

TOURNAMENT DIRECTOR: TOM STANLEY

Please check <https://www.facebook.com/USASoftballSouthMS/> for game updates.



USA Softball of South Mississippi

Zero Tolerance Policy

Effective 4/27/2022

USA Softball of South Mississippi is committed to creating a safe and fair environment for all participants. Respect for the game, the opponents, coaches and officials is a critical part of the environment that is created. USA Softball of South Mississippi implements this “zero tolerance” policy toward any cases of abuse that are reported and confirmed by umpires, parents, spectators, managers/coaches or board members. This policy is effective immediately.

Abuse at its simplest is defined as any deliberate action that makes an individual feel physically threatened, verbally intimidated or emotionally humiliated. Disrespectfully objecting to calls, yelling at, publicly calling, constantly disagreeing with an umpire by action or verbally can be deemed umpire abuse. Coaches should always show decorum, respect and observe all game rules whenever questioning an umpire about a call. Parents/fans are expected to be a positive role model by treating all players, coaches, officials and fellow spectators with respect and support. Officials are required to conduct themselves in a businesslike, sportsmanlike, impartial and constructive manner at all times.

The penalties for coaches, parents and/or fans with any confirmed case of umpire abuse will be:

- **1st incident** - Umpire may give warning or take any other appropriate action, including reporting the incident to the League President, Umpire-In-Chief, and District Commissioner.
- **2nd incident** – Two (2) game suspension for a coach regardless of past history, coaching experience or program involvement. This suspension will be IN ADDITION to any suspension due to an ejection from a game, before returning, coach must take coach development course(s) as the league and League President deems appropriate. Threats of future physical action, e.g. parking lot meetings, are automatic two (2) game suspensions.
- **3rd incident** – A lifetime ban from coaching any USA Softball of South Mississippi team or program.
- Any incident that involves physical abuse by bodily threatening, shoving, bumping or harming an umpire or anyone will result in an immediate indefinite suspension and notification of proper authorities.
- In addition, if a coach confronts an umpire after a game in order to continue verbally abusing an umpire, these penalties will be increased to 3 games for the 1st and 6 games for the 2nd incident.

Ejections require an investigation to determine if further penalties should be considered. Complaints may also originate from anyone threatened or with direct knowledge of the incident. A manager or coach wishing to be reinstated will have to appear before the USA Softball of South Mississippi Coaches Review Board for a hearing. Each league shall honor the suspensions and disciplinary actions of the other member leagues.

Managers and coaches are expected to lead by example, and enforce these policies where necessary. For example, if a parent/spectator is making comments on umpire calls, the manager and/or coach should ask them to refrain. The above penalties would apply to the coach that allows this behavior to occur. If it continues, they will be asked to leave and/or authorities may be called.

Zero Tolerance Policy Concerning Other Teams and Players

Managers, coaches, players and parents should demonstrate good sportsmanship toward other teams and players. Managers and coaches are the role models for players and parents and should make every effort to be friendly and cordial before, during and after games. Good plays should be applauded by both sides. No razzing or “Hey, batter batter”, chatter towards the other team is permitted. Never make negative remarks about players on either team. Examples of such behavior can include things such as saying, loud enough to be heard, “he can’t hit,” “pitchers can’t pitch”, calling attention to miscue by player, sarcasm, etc. This is unacceptable by anyone - managers, coaches, players, parents or spectators.